Darshil Shah

4A Engineering | ✓ dr5shah@uwaterloo.ca | 647.707.3156 | ♠ Github: DarshilShah-12 | ♦ darsh.dev

SKILLS

PROGRAMMING LANGUAGES: Python • Java • C++ • C# • Ruby • JavaScript **HARDWARE EXPERIENCE:** Arduino • FPGA • Circuit Design • Soldering

EXPERIENCE

HUAWEI | AI DEVELOPER

Jan 2021 – Apr 2021 | Waterloo, ON

- Researched, implemented and fine-tuned multiple deep learning models for data anonymization purposes
- Applied transfer learning to train a license plate detection model that achieved an mAP of 80%
- Developed, tested and documented a console interface to demo ML models to customers in Java

GEMINARE | Machine Learning Engineer

May 2020 - Aug 2020 | Toronto, ON

- Proposed and implemented high-level architectural changes that led to successful tag generation for real-estate images
- Trained an object detection model to achieve an mAP and recall above 85%, and fine-tuned project-critical CNNs to obtain an average accuracy of above 90%
- Multithreaded and optimized model integration scripts to reduce end-to-end runtime by over 68%
- Developed and integrated tools for image quality assessment and image restoration using stacked autoencoders to filter and fix images with undesirable properties (Ex. Gaussian noise)

TERADICI | SOFTWARE DEVELOPER (CLOUD-ACCESS)

Sept 2019 - Dec 2019 | Vancouver, BC

- Improved utility software written in C++ to determine host-side capabilities to handle smart-card SSO
- Developed unit-tested firmware in C to automate connection to virtual machines with smart-cards

OCULYS HEALTH INFORMATICS | Software Developer

Jan 2019 - Apr 2019 | Waterloo, ON

- Developed back-end services for analytics dashboards used in hospitals with C# in the ASP.NET MVC framework
- Enhanced user interfaces by employing efficient web-development practices with JavaScript and iQuery

FINE COTTON FACTORY | JR. SOFTWARE DEVELOPER

Apr 2018 - Aug 2018 | Toronto, ON

- Developed a web application that tracked metrics such as machine efficiency and material usage per job with Ruby on Rails
- Acquired experience deploying with Docker

PROJECTS

YOUTUBE WRAPPED () I VIDEO AUTOMATION

Dec 2020 - Jan 2021

• Created an application that automatically develops a personalized video summary of a user's experience on YouTube

AR SUDOKU SOLVER () | AUGMENTED REALITY, COMPUTER VISION

Aug 2020 - Sept 2020

- Developed an application that solves Sudoku puzzles and augments missing digits back onto the board in real-time
- Applied image processing techniques using OpenCV to increase digit localization and recognition accuracy to 97%

NUMERICAL DIGIT OCR () | NEURAL NETWORK

Mar 2019 - May 2019

• Created an artificial neural net in Python to classify handwritten digits; model achieved a classification accuracy over 95%

EDUCATION

UNIVERSITY OF WATERLOO

CANDIDATE FOR BACHELOR OF APPLIED SCIENCE, HONOURS BIOMEDICAL ENGINEERING (CO-OP)

2017 - 2022

- Relevant Coursework: Algorithms, Pattern Recognition, Linear Algebra, Statistics, Digital Systems, Circuits
- Specialization: Artificial Intelligence

INTERESTS

Competitive Programming • Machine Learning • Drones • Chess • Ping-Pong